

PROJECT INTRODUCTION

HYPOTHESIS
BACKGROUND
TIMELINE
QUANTIFICATION



REAUTIFUL

HYPOTHESIS INITIAL INTENT

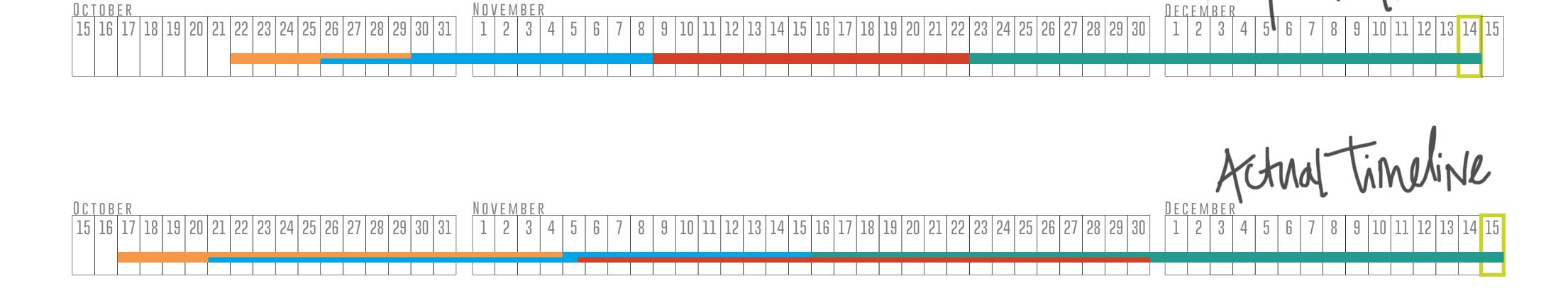
STUDYING EARLY-CHILDHOOD DEVELOPMENT AS IT CORRELATES TO PLAY, I'M

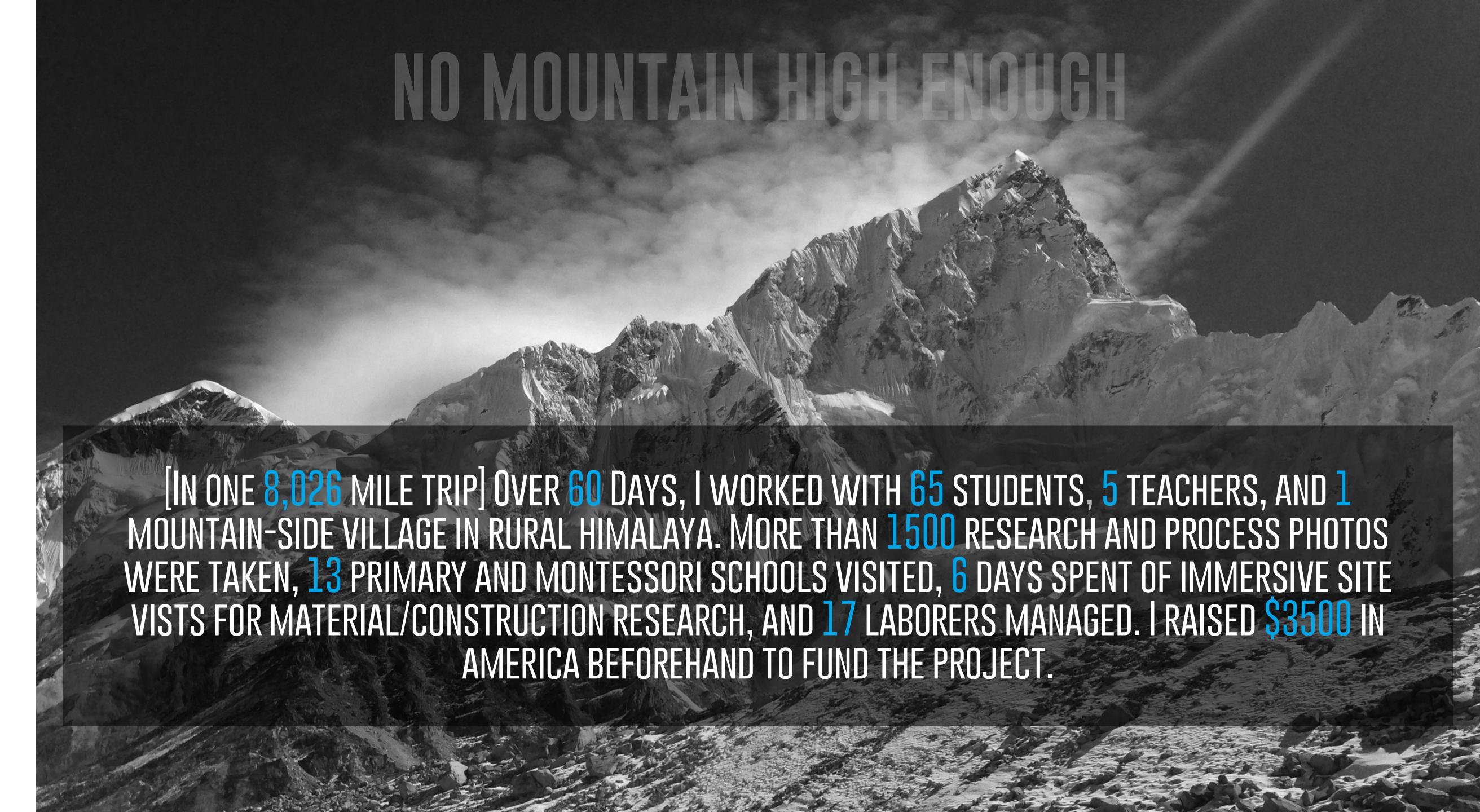
APPLYING THIS RESEARCH TO THE DESIGN AND CONSTRUCTION OF A PLAYGROUND

FOR AN UNDERPRIVILEGED PRIMARY SCHOOL IN POKHARA, NEPAL.

WHAT'S IT MATTER, ANYWAY?
THE TAKEAWAY: PROVIDE A SAFE ENVIRONMENT DESIGNED TO FOSTER & ENHANCE THE OPPORTUNITIES FOR A CHILD TO PLAY ALONE, WITH A CAREGIVER, OR OTHER CHILDREN. GIVEN THE IMPORTANCE OF PLAY IN THE DEVELOPMENT OF A CHILD, ANY SPACE WHICH GIVES A CHILD FREE REIGN TO DO JUST THAT SHOULD BE SEEN AS CRUCIAL.

AMAR JYOTI PRIMARY SCHOOL ARVA 5 AMALACHAUR, NEPAL (SEPTEMBER 2014)





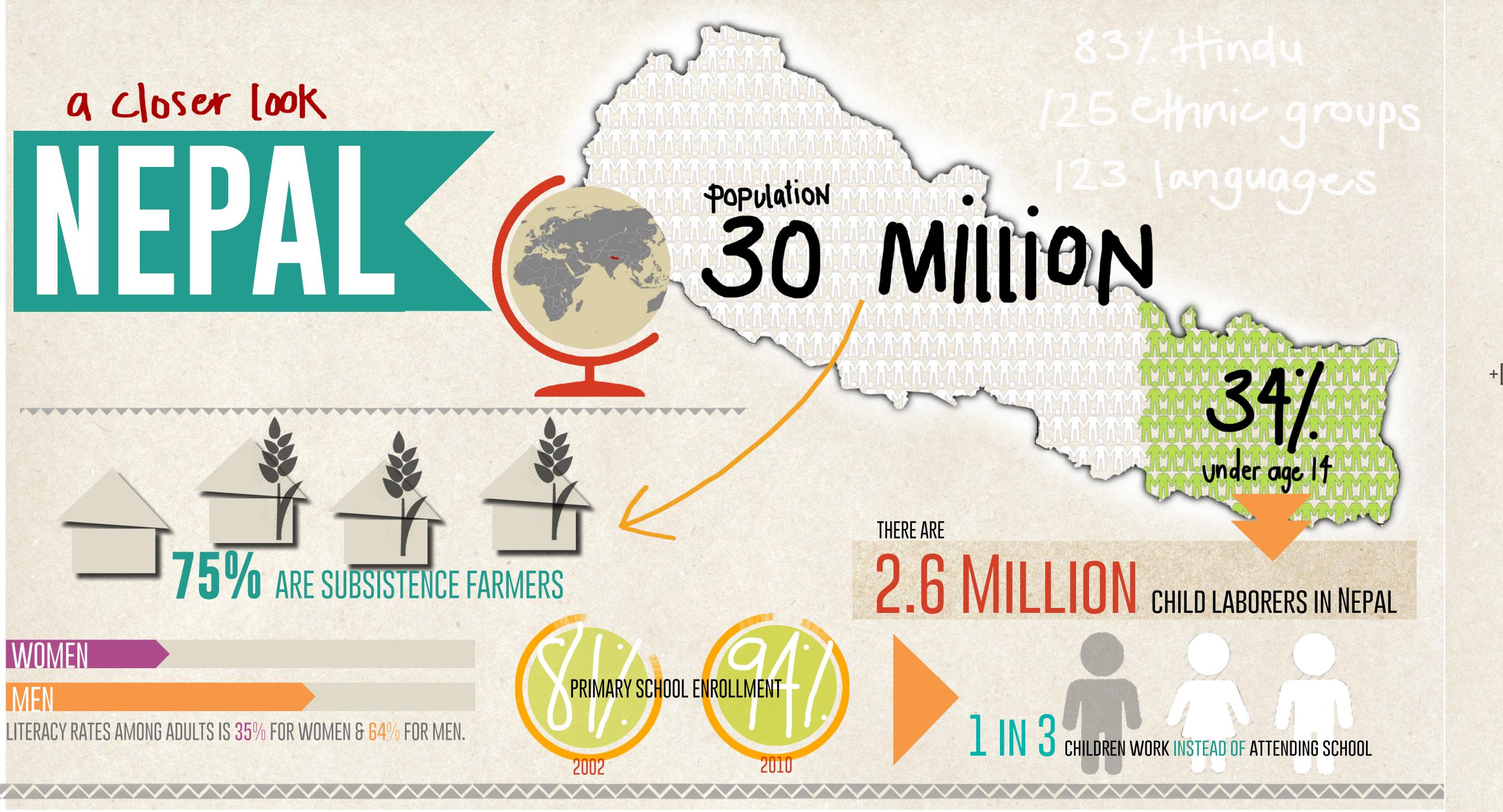
USER RESEARCH

DESIGN ANALYSIS 1.0

ARVA 5, POKHARA NEPAL USERS ACTIVITIES & INTERACTIONS GLOBAL PLAY VARIABILITY CULTURAL SENSITIVITY







STUDENTS +PLAYSPACE AT SCHOOL +CREATIVE PLAY ENVIRONMENT

+DYNAMIC LEARNING OPPORTUNITY

PARENTS +Source of Childcare

+SAFE/CLEAN SPACE FOR PLAY











"CULTURES HAVE DIFFERENT ATTITUDES & VALUES ABOUT PLAY.

THE PROMINENCE GIVEN TO THE DEVELOPMENT OF SOCIO-DRAMATIC PLAY IN WESTERN CULTURE IS NOT UNIVERSAL."

WHILE WESTERN CULTURES HAVE DEVELOPED TENDENCIES IN ORGANIZED & SUPERVISED PLAY, NEPALESE [VILLAGE] CHILDREN ENGAGE IN 'ROUGH-AND-TUMBLE' PLAY...AND ITS' VALUE IS NOT RECOGNIZED.

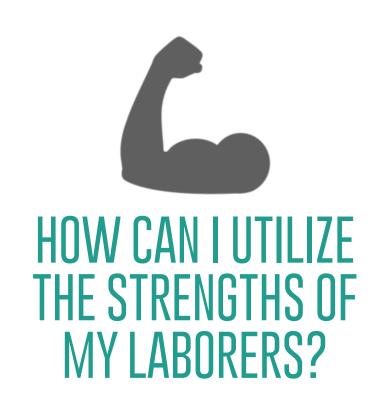


How can I be











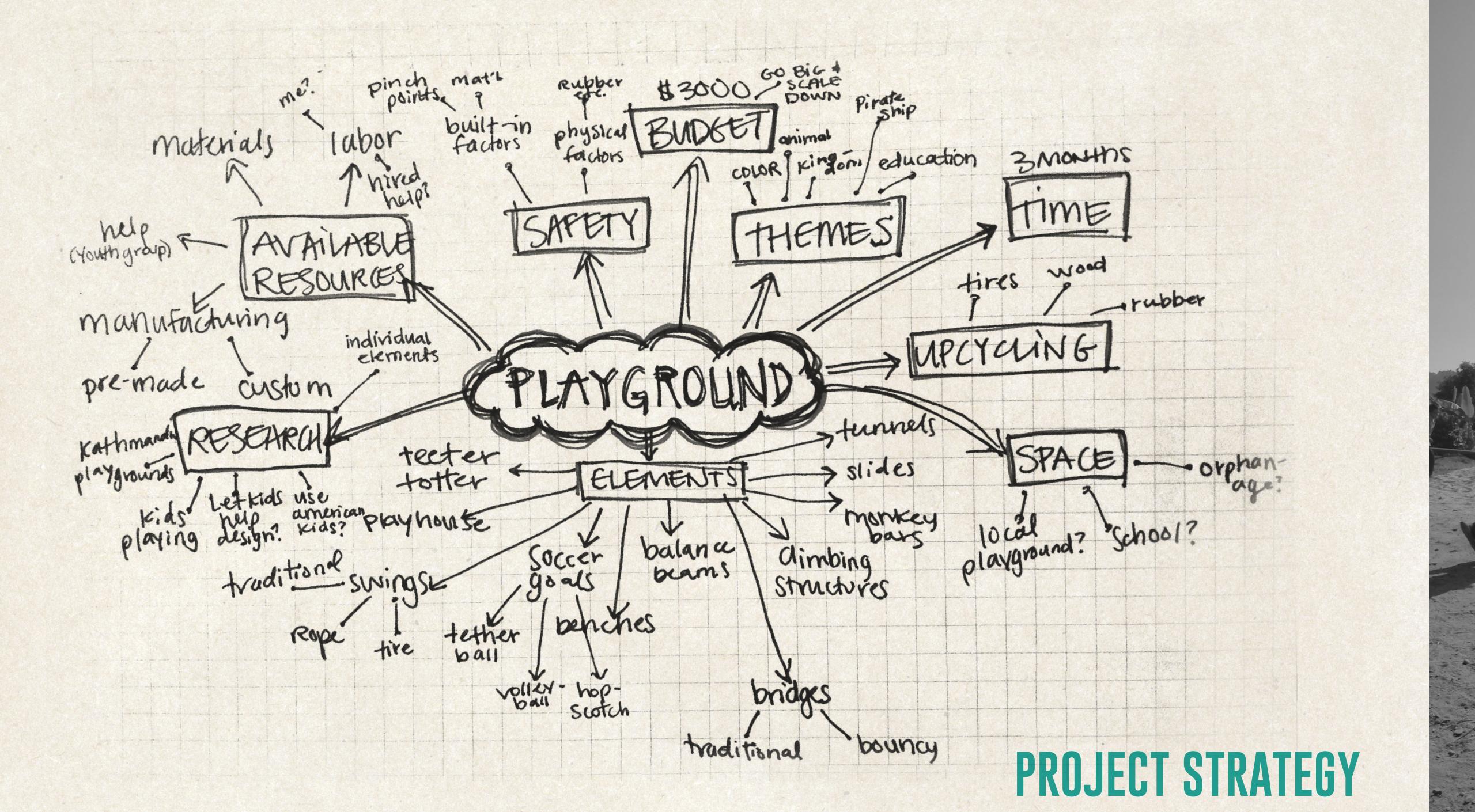


DESIGN SYNTHESIS

PROJECT STRATEGY DESIGN PRINCIPLES



IDENTIFYING THE (CULTURAL) CHALLENGES





GOOD DESIGN WILL BE ENVIRONMENTALLY FRIENDL GOOD DESIGN WILL USE FAIR-WAGE LOCAL LABO OD DESIGN WILL USE LOCAL, NATURAL, & RECYCLED MATERIAL

OOD DESIGN WILL BENEFIT THE ENTIRE COMMUNITY
GOOD DESIGN WILL TEACH CREATIVITY
GOOD DESIGN WILL TEACH THE VALUE OF PLAY

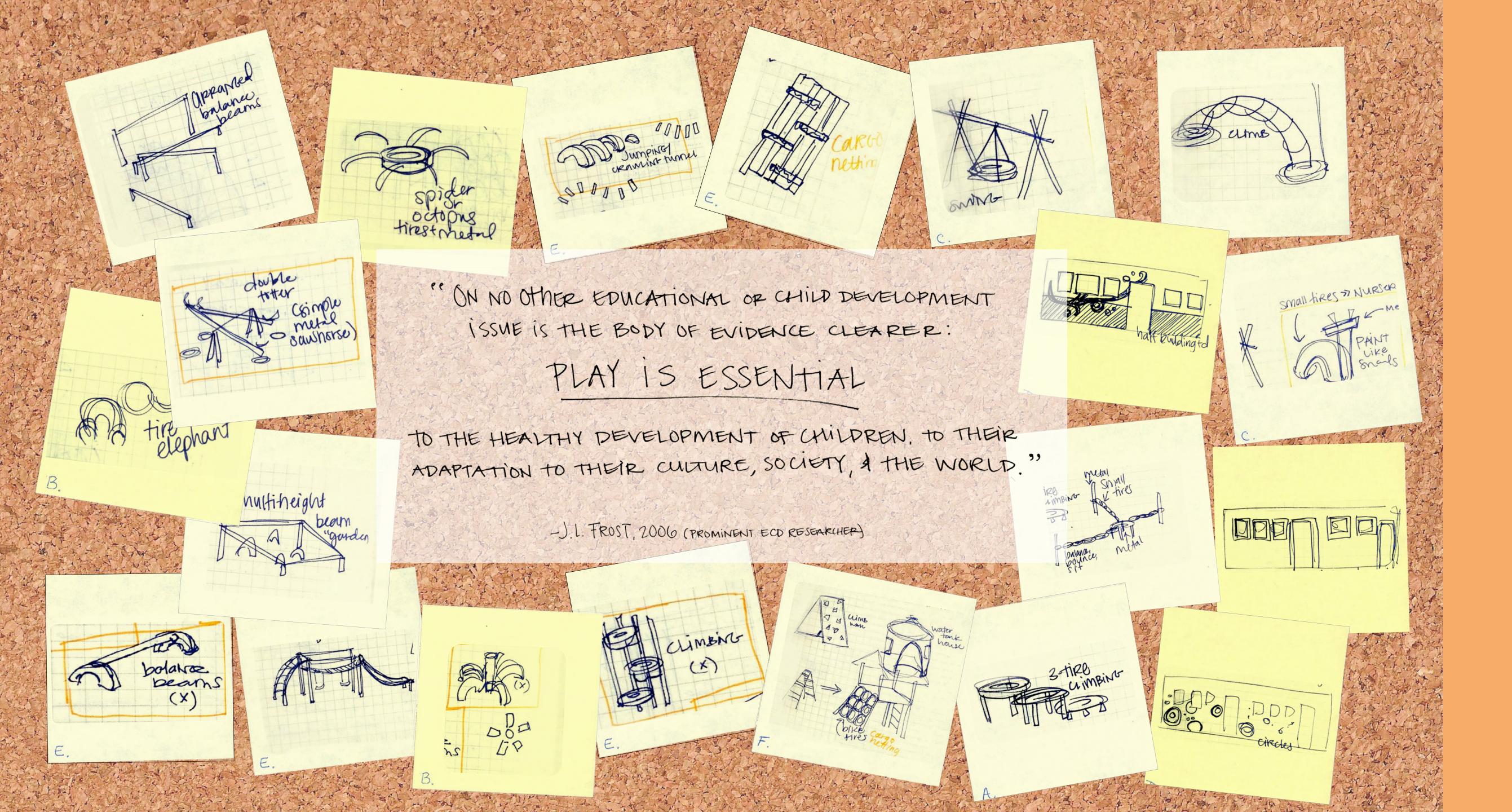
DESIGN PRINCIPLES

DESIGN 1

GLOBAL BENCHMARKING INITIAL IDEATION







EARLY CHILDHOOD DEVELOPMENT

DESIGN ANALYSIS 2.0

THE VALUE OF PLAY
DEVELOPMENTAL IMPLICATIONS
NEEDS ASSESSMENT



PROSS MOTOR: PHYSICAL SKILLS THAT USE LARGE

3-4: upper body mobility. Whole leady coordination

4-5: stairs, running smoothly, skipping 5-6: Refinement of earlier skills. can step sideways. begin mastering new forms of

- Bety Hardwick Center

Handwick

VALUES ABOUT PLAY. The

prominence given to the development children learning to think for themselves, problem of socio-dramatic play in Western culture is not universal.

There are socio cultural themes in pretend play & these have implications for the way we design play environments in communities as well as early childhood settings. CHILDREN

playgrounds from an important creative

INSPIRATIONS

local culture · waterials

because schools often have few resources... In many schools play grounds are considered in afforadable. We're working with communities to creete sustainable, affordable solutions to change the culture of education of the design of schools to become more focused on children's need toplay".

the Emmanuel Foundation:

"we are convinced that every child should have the right to play, which is vital in their development & reaching their

open Architecture Network - ruse renders as inspiration (make boards since no actual

J.L. Frost (2006) a prominent researcher in child development Gods Chand , that

communities to creete sistainable, affordable solutions to change the culture of education of the design of



open Architecture Network -ruse renders as inspiration (make boards since no actual

L. Frost (2006) a prominent researcher in ild development, feels Strongly that

in no other educational or child levelopmental issue is the body of vidence clearer-play is essential o the healthy development of hildren & to their adaptation to heir culture, society of the

importance of interpreting children. pretend play within a social & cultural context. The sociocultural context is import in forming practice in diverse

prominence given to the development of socio-dramatic play in Western culture is not universal.

There are sociocultural themes in pretend play these have implications for the way we design play environments in communities as well as early

function & how a key Role in building the foundation, organization & capabilities of

"the modular structures that link different elements together provide opportunities for socialization by providing different kind Finteraction—nooks for single children, restreets for two or three; places for one on one adult and interactions, and places for

THE takeaway: Provide a safe environment I enhance the opportunities for a child to

play alone, with a caregiver, or w/other children Fiven the importance of play in the development of a child any space which gives a child free

for children to gina learn & develop: · social skills: playing of other children =

collaborate, & empathise with others.
Imagination & creativity: outside play is
open-ended & children need to
be eventive about what & how

games are played thinking & problem solving skills: as children assess risks & tackle new challenges, they learn about having a 90, persistence & persenieran ce & the success those attributes can

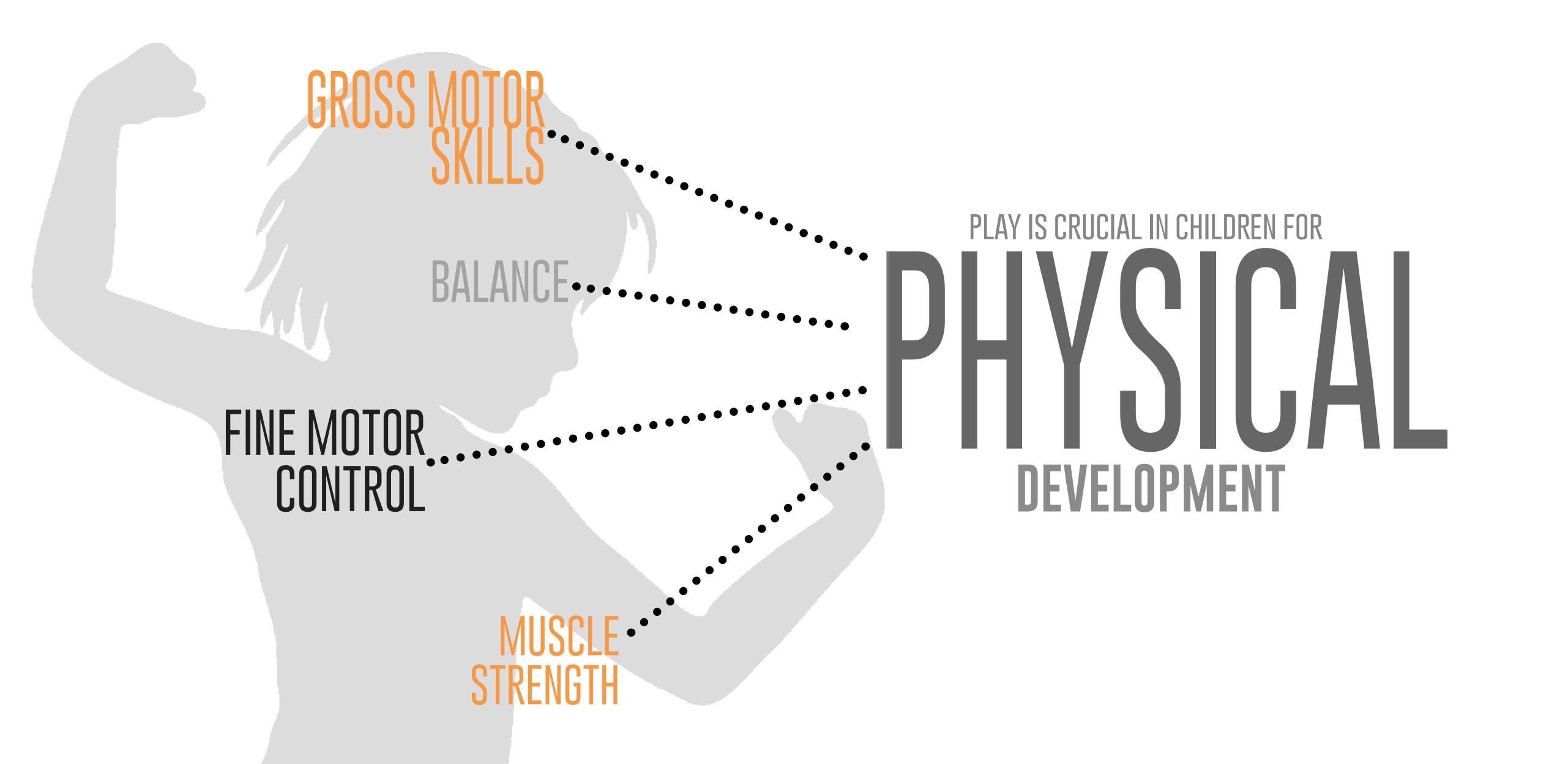
Sense of self: as they master new skills

* play with other children they
improve their competence *
confidence in their own physical
* social abilities.

· sense of connection: to place, to peers, a to their local community & environments of environments of environments of the en



SOURCES: REYNOLDS & JONES: THE PLAY'S THE THING (TEACHERS ROLES IN CHILDREN'S PLAY) 1992; BETTY HARDWICK CENTER FOR ECD; THE SHASTA CHILDREN AND FAMILIES (THE BENEFITS OF PLAYGROUNDS FOR CHILDREN 0-5); LINDSEY OLIVER (PLAYGROUNDIDEAS INC); THE CHILD ACCIDENT PREVENTION FOUNDATION, OF AUSTRALIA; THE EMMANUAL FOUNDATION; J.L FROST (ECD RESEARCHER); EARLY CHILDHOOD LEARNING KNOWLEDGE CENTER (JANE HEWES, PHD)







RESEARCH SHOWS A CLEAR LINK BETWEEN PLAY & BRAIN DEVELOPMENT; IT IS ACCELERATED, FACILITATED, & FUELED BY THE PLEASURE OF PLAY

SOURCES: REYNOLDS & JONES: THE PLAY'S THE THING (TEACHERS ROLES IN CHILDREN'S PLAY) 1992; BETTY HARDWICK CENTER FOR ECD; THE SHASTA CHILDREN AND FAMILIES (THE BENEFITS OF PLAYGROUNDS FOR CHILDREN 0-5); LINDSEY OLIVER (PLAYGROUNDIDEAS INC); THE CHILD ACCIDENT PREVENTION FOUNDATION OF AUSTRALIA; THE EMMANUAL FOUNDATION; J.L FROST (ECD RESEARCHER); EARLY CHILDHOOD LEARNING KNOWLEDGE CENTER (JANE HEWES, PHD)

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"PLAY IS ESPECIALLY IMPORTANT TO THE DEVELOPING WORLD BECAUSE SCHOOLS OFTEN HAVE FEW RESOURCES."

-MARCUS VEERMAN
[PLAYGROUND IDEAS]

RURAL NEPAL IS AN IMPOVERISHED WORLD. MANY SCHOOLS ARE IN POOR PHYSICAL CONDITION, MOST BEING

- OPEN TO THE ELEMENTS
- •RUN-DOWN
- WITHOUT SUFFICIENT FURNITURE
- •TYPICALLY LACKING RECREATIONAL PLAYSPACES

THE LONG TERM IMPACT IS CLEAR—CHILDREN SPEND THEIR DAYS IN THESE UNATTRACTIVE, UNCOMFORTABLE, AND FREQUENTLY UNSAFE SETTINGS, POOR ATTENDANCE IS COMMON, AND EDUCATION SUFFERS GREATLY.



MATERIALS & ENVIRONMENT

DESIGN ANALYSIS 3.0

MATERIALS
SITE VISITS
CONSTRUCTION TECHNIQUES
SAFETY MEASURES & IMPLEMENTATIONS



NATURAL LOCAL MATERIALS RECYCLED MATERIALS









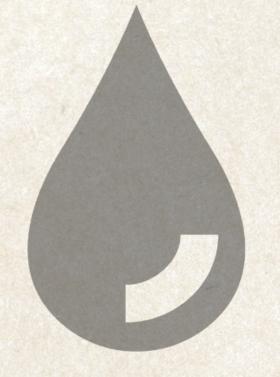






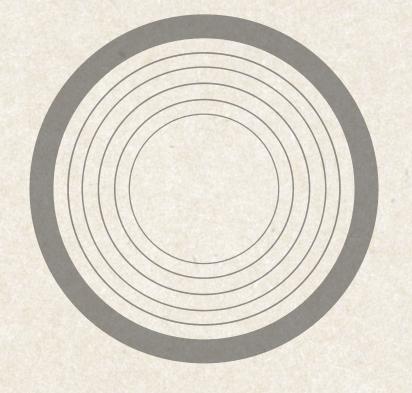






+WATER TANKS





(S +SAL V





LOCAL RESEARCH: PRIMARY/MONTESSORI SCHOOLS IN KATHMANDU & POKHARA.

There are very few playgrounds. Only the nicest schools have them; they only use metal or plastic. Even fewer local parks/public recreational areas. Public spaces are fields.

SITE VISITS





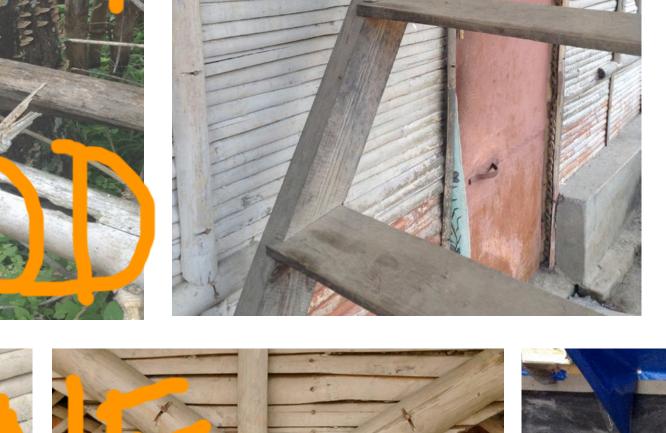








Environment, materials and craft tradition all have an important role in nepalese architecture and construction.









CONSTRUCTION TECHNIQUES



AMERICAN STANDARDS/REGULATIONS

- HEIGHTS; OVER 18" MUST HAVE GUARD RAIL
 - 6' FALL ZONE AROUND EACH ELEMENT •
- ENTRAPMENT; NO OPENINGS BETWEEN 3.5"-11"
 - PINCH & CRUSH POINTS; MOVING PARTS (NO 'V' SHAPED AREAS)
 - SURFACE; 12" SAND, PEA GRAVEL, ETC •

SPECIAL ATTENTION TO CONSTRUCTION TECHNIQUES & MATERIAL USAGE

- TIRES (STEEL BELTED); FULLY INSPECTED
- SAL WOOD; CORNERS SANDED, SURFACES CHECKED FOR SPLINTERS
- HEIGHTS
- 6' FALL ZONE AROUND EACH ELEMENT
- ENTRAPMENT; NO OPENINGS BETWEEN 3.5"-11", NO 'V' SHAPED AREAS
- SURFACE; CLEARED OF ROCKS AND DEBRIS (EXTRA SURFACING IS 'UNNECESSARY')
- PROTRUDING BOLTS, # OF CONNECTION POINTS
- DRAIN HOLES TO AVOID MOSQUITO BREEDING AREAS

SAFETY MEASURES & IMPLEMENTATIONS

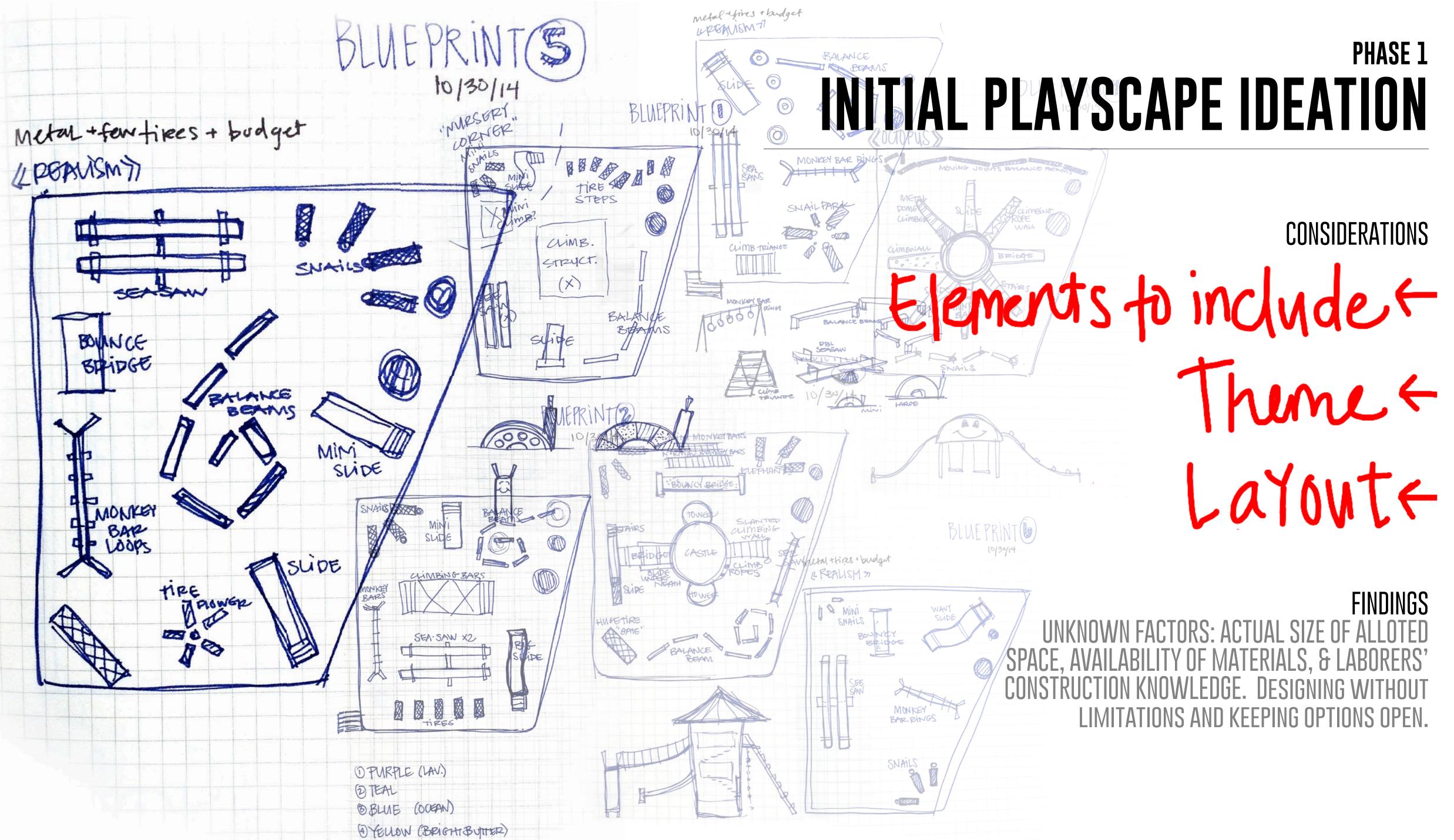
SOURCES: UNITED STATES CONSUMER PRODUCT SAFETY COMMISSION [PLAYGROUND SAFETY], "ENTYRELY FUN PLAYGROUNDS" [JAMES JOLLE]

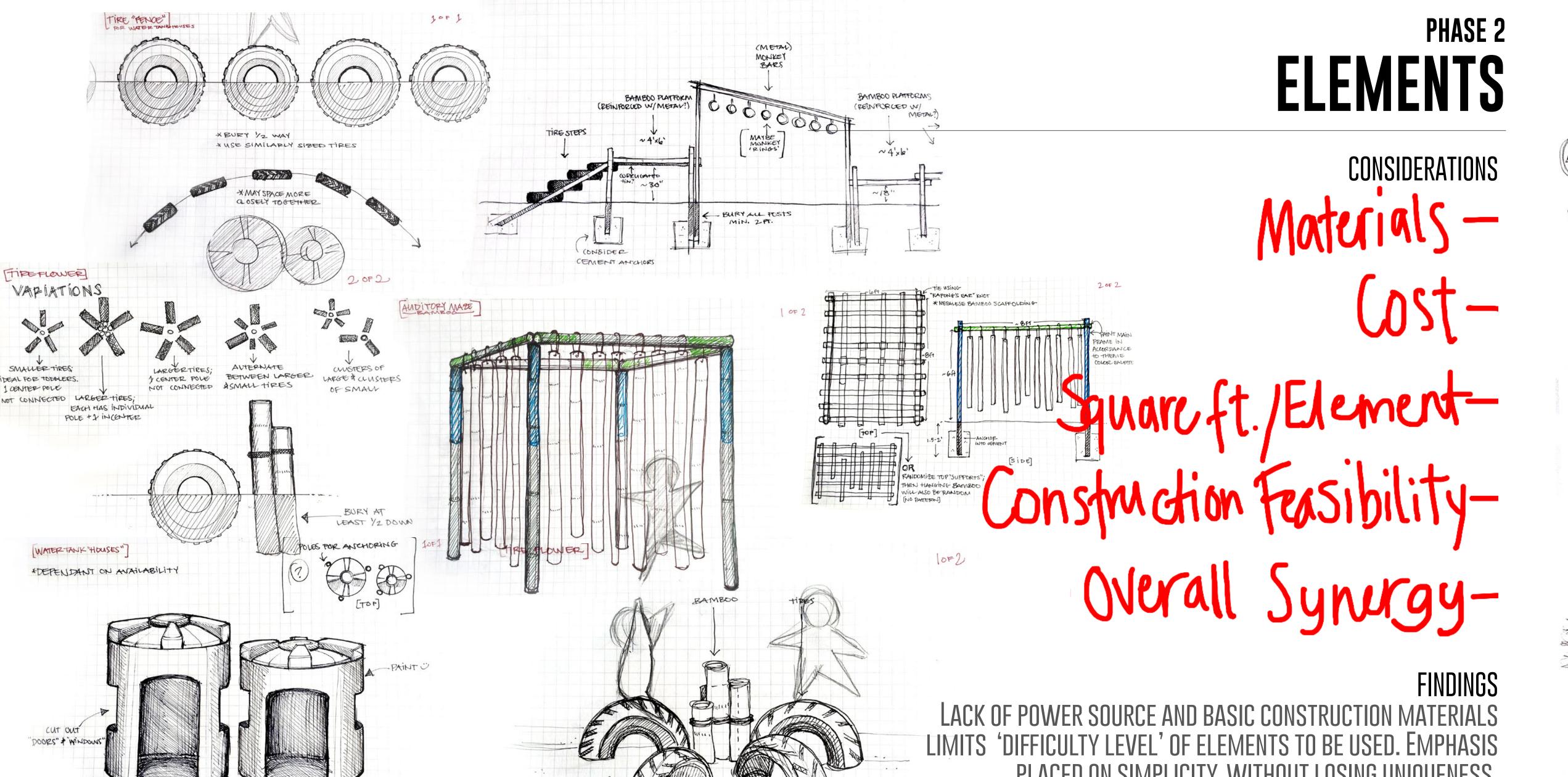


DESIGN 2

INITIAL PLAYSCAPE IDEATION ELEMENT DESIGN FLOORPLAN + FLOW DESIGN

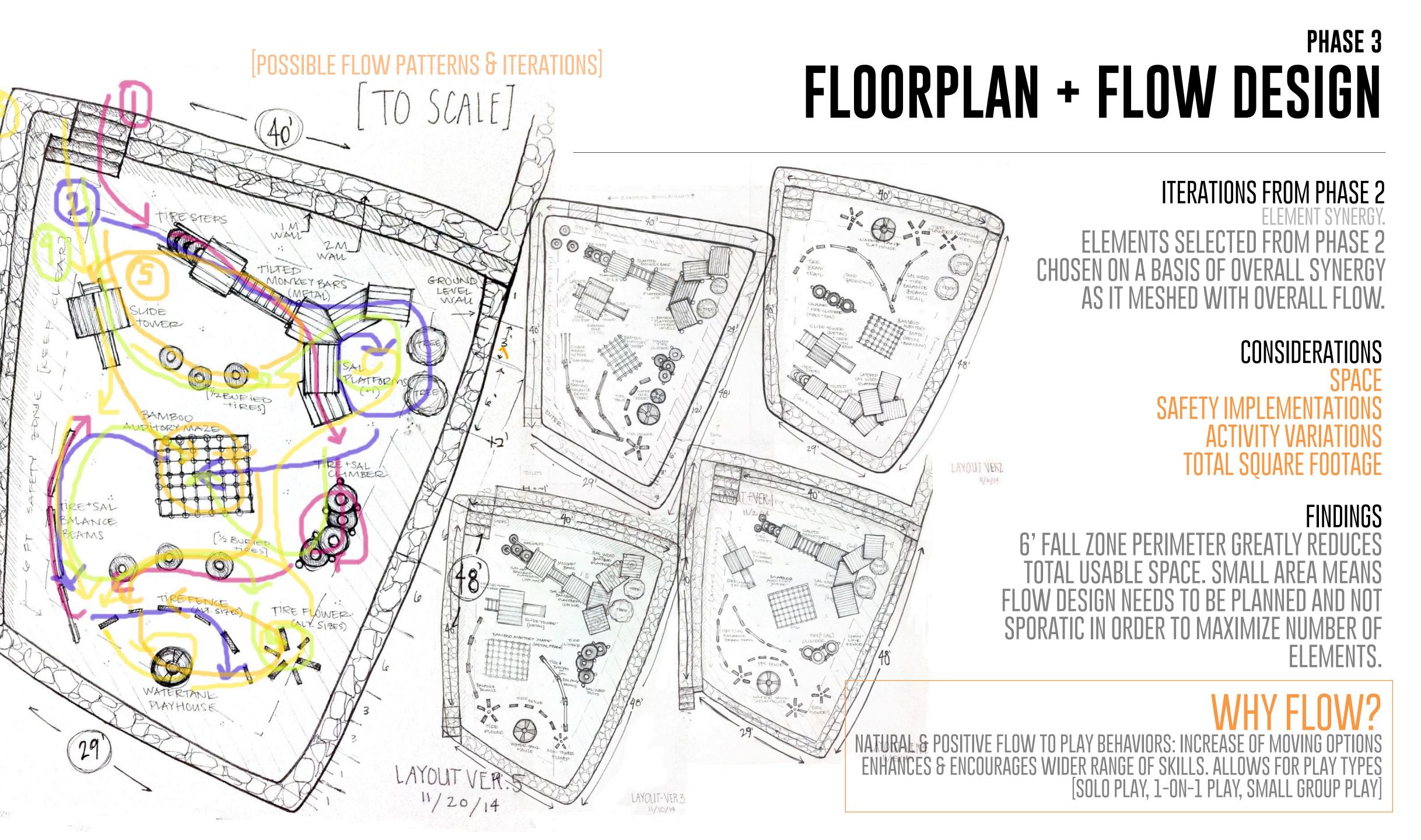






NOT SURE ABOUT 'ANCHOPING' THE TANKS YET ... [MATBE ATTACH 3 POLES \$ ANCHORTHOSE?]

PLACED ON SIMPLICITY, WITHOUT LOSING UNIQUENESS.



DEVELOPMENT

FIELD DIARIES: CONSTRUCTION PROCESS



















NOVEMBER DECEMBER

CONSTRUCTION TIMELINE





day I construction: 1/16/14

wire fencing, frames forplatforms other wood posts. Ground is finally fereled of bamboo stalks are on site. Anchor Placed 2 full platforms + monkey bars, built frames for other platforms placed those on site. Hope to anchor

fay's construction: 1/18/11

Norkers 80 good division of labor. Weldin did not happen today, told it will happen xplainthe importance of tire size

alternating flower. Arranged tive

fence à tires for bolance beam. Size of ground was smaller than my sketches so I had to rearrange several elements Still waiting on the slide tower, & wood for platforms. Discussed varnish for

all wood & carpenter says an ename will be best for this type of wood. Happy with progress today! Will return in 2 ddys





... ACTUAL PLAT GROWN DIV18/14

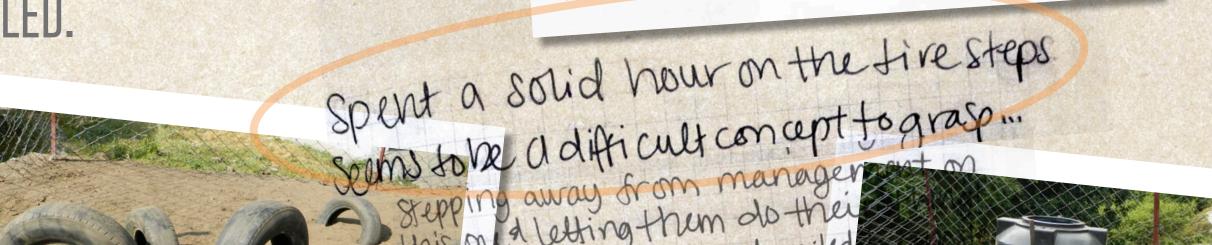
"THE IMPERFECTIONS WERE INSPIRING"

POSTS ANCHORED. TIRES SORTED, ONE TIRE ELEMENT BURIED. REMAINING TIRES PLACED.



days construction Since wedid not come (ordered sand)











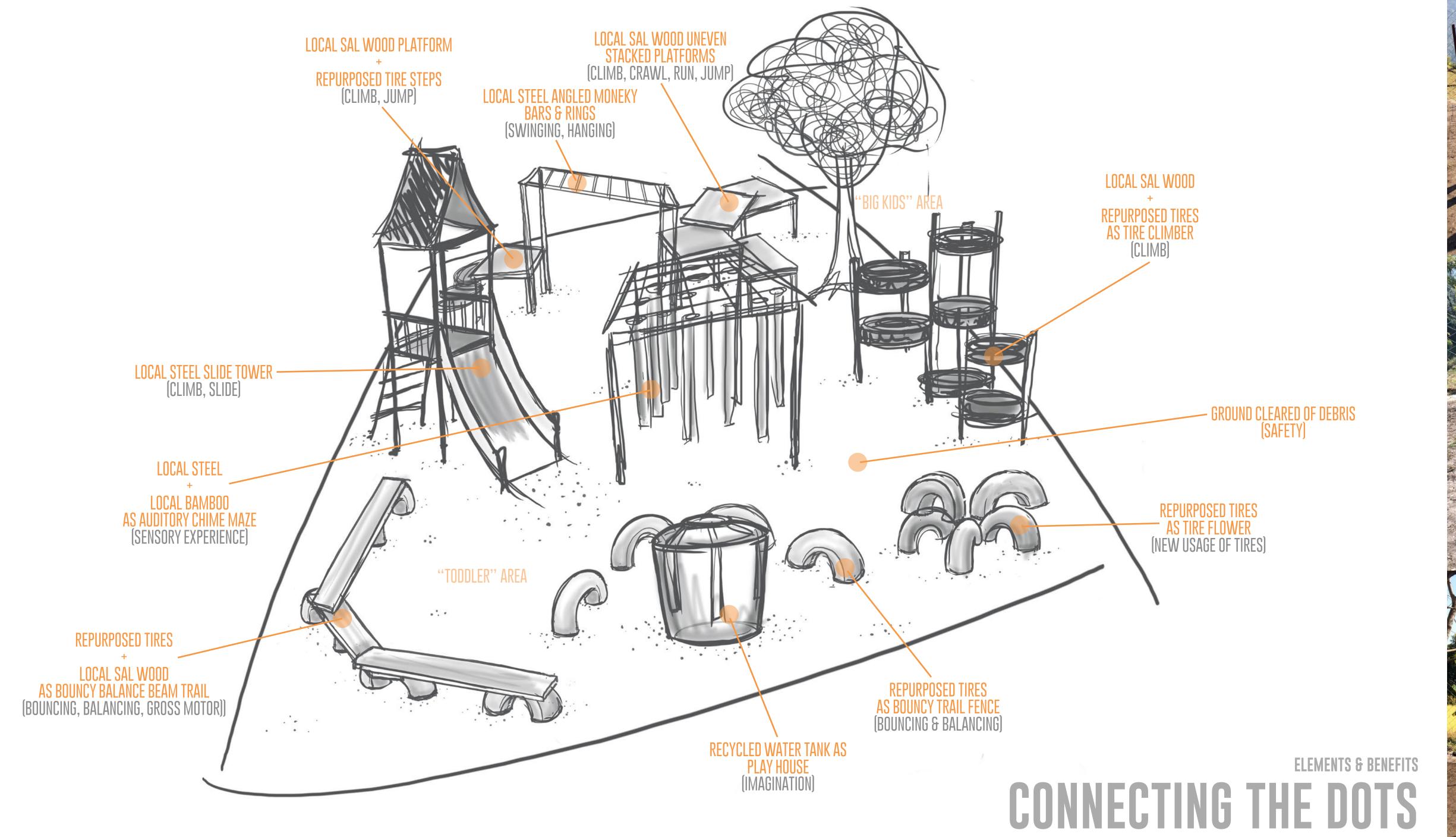
"THE IMPERFECTIONS WERE INSPIRING"



TILT AT ARVA 5

BENEFITS & JUSTIFICATIONS COMPLETION PLATFORM DEVELOPMENT







LET THEM

LEAKN
VOINDE

END RESULT

A BEAUTIFUL CONTRAST TO THE WORLD AS WE KNOW IT; NOTHING EVER GOES AS EXPECTED.

THE FINAL DESIGN OF TILT PLAYSCAPE IS COMPLETELY INSPIRED BY THE IMPERFECTIONS AND UNEXPECTED OUTCOMES OF MY ORIGINAL DESIGN AS THEY CAME TO LIFE AT ARVA 5. THOUGH THE AESTHETICS DEVELOPED THROUGHOUT THE PROCESS, THE ELEMENTS AND THEIR SYNERGY ARE JUSTIFIED NONETHELESS BY EARLY-CHILD-HOOD DEVELOPMENT.

TILT BECAME MORE THAN A UNIQUE PLAYSCAPE FOR NEPAL; IT SERVES AS A CREATIVITY PLATFORM FOR POKHARA. AN EXAMPLE OF A SUSTAINABLE SOLUTION TO CHANGE THE CULTURE OF EDUCATION.

A BEAUTIFUL CONTRAST. SHIFTED PERSPECTIVES. THE BEGINNING OF CHANGE.

