W1

INTRODUC-
TION

"The first workshop will give the students a little taste of what will happen throughout the process"

W2

MAPPING

"The students register and evaluates existing spaces and compairs them to various situations"

W3

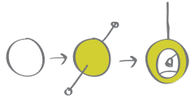
IDEAGENERA-
TION

"The students generates new ideas for spaces in regards to various learning situations and gives one another feedback"

W4

KONCEPT-
DEVELOPMENT

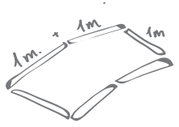
"The students develops the first draft of concepts for learning-environments and gives one another feedback"



W5

PROTOTYPES
IN SCALA

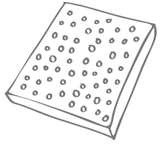
"The students translates the concepts into models and *draws* them up in scale 1:1"



W6

DETALJ
DEVELOPMENT

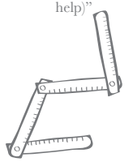
"The students goes into detail with the various designs and gives one another feedback"



W7

KONSTRUC-
TION

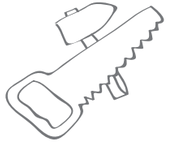
"Before the students starts contructing they make real contruction drawings (with professional help)"



W8

KONSTRUC-
TION

"The students build prototypes of the projekts together with professional"



J
JOKER-DAG

FEEDBACK +
ADJUSTMENTS

"The Joker-day is used where it is needed: extra development of the projects, detailing, documentation etc"

W9

FEEDBACK +
EVALUATION

"Finally the process is evaluated by and with students and teachers, feedback is given on the final projects"

W10

BIG REVEAL

"All projects are presented for other students, teachers, parents and other intersted outside parites"